

Array

Pass by Value
versus
Pass by Reference

Lecture Contents

- Passing Primitive Types (Pass By Value)
- Passing Objects (Pass By Reference)

Passing Primitive Types (Pass By Value)a

- A method does not modify a variable used as a parameter.

```
public static void main(String[] args) {  
    int x = 5;  
    System.out.println("Starting value: " + x);  
    addOneAndPrint(x);  
    System.out.println("After method: " + x);  
}
```

```
public static void addOneAndPrint(int x) {  
    x++;  
    System.out.println("In method: " + x);  
}
```

```
Starting value: 5  
In method:  
After method:
```


Passing Primitive Types (Pass By Value)a

- A method does not modify a variable used as a parameter.

```
public static void main(String[] args) {  
    int x = 5;  
    System.out.println("Starting value: " + x);  
    addOneAndPrint(x);  
    System.out.println("After method: " + x);  
}
```

```
public static void addOneAndPrint(int x) {  
    x++;  
    System.out.println("In method: " + x);  
}
```

```
Starting value: 5  
In method: 6  
After method: 5
```

Passing Objects (Pass By Reference)

- A method does not modify a variable used as a parameter.

```
public static void main(String[] args) {  
    int[] a = { 1, 2, 3, 4 };  
    PrintArray.printArray(a);  
    addOneToElement2(a);  
    PrintArray.printArray(a);  
}
```

```
public static void addOneToElement2(int[] a) {  
    a[2] += 1;  
}
```

```
{ 1, 2, 3, 4 }  
{ 1, 2, ?, 4 }
```


Passing Objects (Pass By Reference)

- A method does not modify a variable used as a parameter.

```
public static void main(String[] args) {  
    int[] a = { 1, 2, 3, 4 };  
    PrintArray.printArray(a);  
    addOneToElement2(a);  
    PrintArray.printArray(a);  
}
```

```
public static void addOneToElement2(int[] a) {  
    a[2] += 1;  
}
```

```
{ 1, 2, 3, 4 }  
{ 1, 2, 4, 4 }
```

Passing Objects (Pass By Reference)

- A method does not modify a variable used as a parameter.

```
public static void main(String[] args) {  
    int[] a = { 1, 2, 3, 4 };  
    System.out.print(a + ": ");  
    PrintArray.printArray(a);  
    addOneToElement2(a);  
    System.out.print(a + ": ");  
    PrintArray.printArray(a);  
}
```

```
[I@58d25a40: { 1, 2, 3, 4 }  
[I@58d25a40: { 1, 2, 3, 4 }  
[I@58d25a40: { 1, 2, 4, 4 }
```

```
public static void addOneToElement2(int[] a) {  
    System.out.print(a + ": ");  
    PrintArray.printArray(a);  
    a[2] += 1;  
}
```

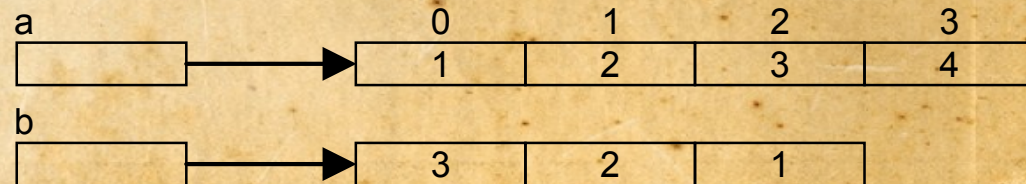


Passing Objects (Pass By Reference)

```
public static void main(String[] args) {  
    int[] a = { 1, 2, 3, 4 };  
    System.out.print(a + ": ");  
    PrintArray.printArray(a);  
    changeArray(a);  
    System.out.print(a + ": ");  
    PrintArray.printArray(a);  
}
```

```
[I@7e774085: { 1, 2, 3, 4 }  
[I@726f3b58: { 3, 2, 1 }  
[I@7e774085: { 1, 2, 3, 4 }
```

```
public static void changeArray(int[] a) {  
    int[] b = { 3, 2, 1 };  
    a = b;  
    System.out.print(a + ": ");  
    PrintArray.printArray(a);  
}
```



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